

CHARACTER AND BACKGROUND DESIGN FOR ANIMATION AND GAME ART CERTIFICATE

Division: Visual and Performing Arts

PROGRAM CODE: 1C37959

Financial Aid Eligible

The **Character and Background Design for Animation and Game Art Certificate** provides production knowledge and skills used by traditional and digital artists to perform visual development tasks in the animation, game art and live-action areas of motion picture and time-based media creation. This certificate is a part of a sequence of certificates focused on providing essential skills for employment in the field of animation, game art and live-action production. To earn a certificate, complete the required courses as listed with a grade of C or better. At least 50% of all course work must be completed at Cypress College. This certificate requires a total of 18 units.

Code	Title	Units
Required courses are listed in suggested sequence (18 units):		
ART 182 C	Beginning Drawing	3
ART 185 C	Beginning Life Drawing	3
ART 244 C	Illustration	3
MAD 132 C	Digital Painting	3
MAD 204 C	Visual Development and Layout	3
MAD 100 C	Intro to Media Arts Design	3
or MAD 200 C	Storyboarding, Comics, Previz (formerly Storyboard, Comics, Pre Visual)	
Total Units		18

[http://www.curricunet.com/Cypress/reports/program_report.cfm?
programs_id=1269](http://www.curricunet.com/Cypress/reports/program_report.cfm?programs_id=1269)